LYDIA ALVERS

DIGITAL ANIMATION ARTIST
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ARTBYLYD.NET

EDUCATION

KENNESAW STATE UNIVERSITY ¥ B DIGITAL ANIMATION ¥ 2022 ¥ 3.66 GPA

Successfully &ompleted &ourses:

- Environments in Animation, 3D Animation Modeling, Digital Animation Production, Digital Animation Studio, 0 R W L R Q D S K L F V H F W U R Q L F V W U D W U R Q D D G & R J P S R V L W L R Q Character Development, Figure Drawing, Foundations in Animation, Painting, Advance Study of the Figure, etc.

Highlighted Projects:

- Created a 3D model of a drone, remote, and character as well as animated a 3D ball bounce using Autodesk Maya and Substance Painter software.
- Completed multiple environment paintings such as exterior, interior, and mobile. As well as created prop designs.
- Created Lift, Double-Ta ke, Elemental, Sneak-and-Run, Surprise, Smear, Lip Sync, Character Rigging, and more animations in Animation Production and Studio courses.

EXPERIENCE

- KSU CENTER FOR EXCELLENCE IN TEACHING AND LEARNING ¥ GRAPHIC ARTIST/DIGITAL COMMUNICATIONS SPECIALIST ¥ OCTOBER 2021- CURRENT
- UNIVERSAL TINT PROS ¥ MARKETING/GRAPHICS ASSISTANT ¥ FEBRUARY 2021- OCTOBER 2021
- BOOSTED BIZ ¥ ANIMATION ARTIST INTERN ¥ MAY 2021- AUGUST MROS /DIZ B- M