



SYLLABUS
COLLEGE OF COMPUTING AND SOFTWARE ENGINEERING
DEPARTMENT OF SOFTWARE ENGINEERING
CCSE 4983: CSE COMPUTER INTERNSHIP
SUMMER 2024

Course Information

Class meeting time: Section W01
Modality and Location: online
Syllabus posted in D2L

Instructor Information

Instructor of Record

Name: Darin Morrow
Email: dmorro21@kennesaw.edu
Office Location: Atrium J-303
Office Phone: 404-285-9405
Office Hours: In-Person: Th 4-5pm, Virtual Weekdays 5-6pm; or by appointment.
Preferred Method of Communication: D2L Email, Email, Teams, Text
Remember to use netiquette guidelines in an online communication environment. Responses are provided within 24 hours or 48 hours if over the weekend.

Course Description

Prerequisites/Corequisites: 30 credit hours must be completed prior to enrolling in internship.

Credit Hours: 3-9-3 (3 hours of lecture, 9 lab hours, 3 hours credit)]

Required Texts: N/A

Recommended Texts: N/A

Course Description: This course helps students gain practical experience through real-world projects and professional work. Students will demonstrate an ability to apply computing principles and technologies relevant to their major in a specific real-world project jointly supervised by an industry mentor and a faculty advisor. Students will work in a project team in an enterprise environment demonstrating ethical behavior as a computing professional, an understanding of social, professional and ethical issues related to computing, and an ability to integrate the knowledge acquired in preceding courses. Communication skills and leadership are also evaluated as well as professional computing skills and knowledge. 150+ hours per semester required at an internship site. The course cannot be repeated for credit.

Course Materials

Required Texts: None.

Online lectures: At the beginning of every module, I will record a short lecture and post it in D2L. I will provide a link to the lecture in an announcement. You will be responsible for reviewing the recorded lecture. Lecture

Evaluation and Grading Policies

Course Information: The D2L content, links and other supplemental material will be the basis for all test taking and assignments. You will have 7 status reports, a poster, video blog, supervisor evaluation, and final report

Course Schedule Course due dates are as noted in the calendar tool in D2L.

Grade Conversion:

Grade Indicator: Please ensure you are following grades in D2L.

Your grade is based on the following:

Grading Item	Weight
Status Reports (must obtain an avg of 70) Seven status reports	25%
Experience (must obtain an avg of 70) Internship Posters Internship Video Blog	25%
Final Reflection Report (must obtain a 70)	25%
Supervisor Evaluations (must obtain a 70)	25%
Total	100%

All assignments, exams, projects, papers, etc., must be the original work of the student. Original work may include the thoughts and words of others, but such thoughts or words must be identified using quotation marks or indentation and must properly identify the source. At all times, students are expected to comply with the department's accepted citation practice and policy. The University and its faculty are committed to maintaining high standards of academic integrity. Student work will be routinely submitted to plagiarism detection tools (such as those at www.turnitin.com) for review.

Work is not original when it has been submitted previously by the author or by anyone else for academic credit. Work is not original when it has been copied or partially copied from any other source, including another student, unless such copying is acknowledged by the person submitting the work for credit at the time the work is being submitted, or unless copying, sharing, or joint authorship is an express part of the assignment. Exams and tests are original work when no unauthorized aid is given, received, or used before or during the course of the examination, reexamination, or remediation.

In accordance with KSU Policy

discussion is cheating. When direct quotations are used, they should be indicated, and when the ideas, theories, data, figures, graphs, programs, electronic based information, or illustrations of someone other than the student are incorporated into a paper or used in a project, they should be duly acknowledged.

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